

SPECIAL DOUBLES After Overcall: Penalty <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru 3S Responsive: <input checked="" type="checkbox"/> thru 3S Maximal <input type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2S Rdbl <input type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/>		NOTRUMP OVERCALLS Direct: 15 to 18 Systems on <input type="checkbox"/> Conv. stay & sys on but no puppet Balance: to Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input type="checkbox"/> Conv.		NAMES Stan Sather Hal Montgomery																													
SIMPLE OVERCALL 1-level 8 to 16 HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> Responses New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>		DEFENSE VS NOTRUMP vs: wk and st 2♠ clubs + higher 2♦ D + higher 2♥ Hearts 2♠ Spades Dbl either 1 minor Other: or both majors		GENERAL APPROACH 1 of a suit forcing could be very strong Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♠ <input type="checkbox"/> 2♠ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input checked="" type="checkbox"/> all suits																													
JUMP OVERCALL Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>		OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input checked="" type="checkbox"/> Redouble implies no fit <input checked="" type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other:		NOTRUMP OPENING BIDS 1NT 3♠ (4-3)-5-1 2N 11+ to 14 3♦ (4-3)-1-5 11+ to 14 3♥ 3-1-(5-4) 5-Card Major Common <input checked="" type="checkbox"/> 3♠ 1-3-(5-4) System On Over 2♠ Stayman <input type="checkbox"/> Puppet <input checked="" type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♦, 4♥ Transfer <input type="checkbox"/> Forcing Stayman <input type="checkbox"/> Smolen <input checked="" type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (F denies) Cc 2♠ xfer to Clubs Negative Double <input checked="" type="checkbox"/> 2&3 2NT xfer to diamonds																													
OPENING PREEMPTS Sound Light Very Light 3/4-bids <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Conv./Resp.		DIRECT CUEBID Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input type="checkbox"/> <input type="checkbox"/>		MAJOR OPENING Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: 2C could be 8-9 pt raise 1NT: Forcing <input type="checkbox"/> Semi-forcing <input type="checkbox"/> 2NT: Forcing <input checked="" type="checkbox"/> Inv. <input checked="" type="checkbox"/> to 3NT: to Drury <input type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other:																													
SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> Kickback and Turbo		VS OPENING PREEMPT DOUBLE IS Takeout <input checked="" type="checkbox"/> thru Penalty <input type="checkbox"/> Conv. Takeout: Lebensohl 2NT Response <input checked="" type="checkbox"/> Other:		MINOR Expected Min. Length 1♠ 1♦ RES Double Raise: Force [<input type="checkbox"/>] After Overcall: Force [<input type="checkbox"/>] Forcing Raise: J/S in o Single raise <input type="checkbox"/> Other: Frequently bypass 4+ 1NT/1♠: 10 to + 2NT: Forcing <input type="checkbox"/> Inv. [<input type="checkbox"/>] 3NT: to Other: Xfer/1C, 1S=no																													
vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level:		ROPI <input type="checkbox"/>		DESCRIBE 2♠ 10 to 13 HCP 5+ clubs unbal or 6+ 2D F Strong <input type="checkbox"/> Other <input checked="" type="checkbox"/> could have Majors 2♠ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> 2M= 2♦ 10 to 13 HCP 5+ diamonds unbal or 6+ 2H r Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input checked="" type="checkbox"/> 2NT 2♥ 10 to 13 HCP 5+ H unbal or 6+ 2S r Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2NT 2♠ 10 to 13 HCP 5+S unbal or 6+ 2NT Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2NT																													
LEADS (click card led, if not in bold) versus Suits versus Notrump <table border="0" style="width: 100%;"> <tr> <td>x x</td><td>x x x x</td><td>x x</td><td>x x x x</td></tr> <tr> <td>x x x</td><td>x x x x x</td><td>x x x</td><td>x x x x x</td></tr> <tr> <td>A K x</td><td>10 9 x</td><td>A K J x</td><td>A Q J x</td></tr> <tr> <td>K Q x</td><td>K J 10 x</td><td>A J 10 9</td><td>A 10 9 8</td></tr> <tr> <td>Q J x</td><td>K 10 9 x</td><td>K Q J x</td><td>K Q 10 9</td></tr> <tr> <td>J 10 x</td><td>Q 10 9 x</td><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr> <td>K Q 10 9</td><td></td><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table> Length Leads: 4th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/> 3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Attitude vs NT <input type="checkbox"/>		x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	DEFENSIVE CARDING vs Suits vs NT Standard: <input type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>		OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/> Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/> 2C/1D could be 8-9 Diam 4th Suit Forcing: 1 Round <input checked="" type="checkbox"/> To Game <input type="checkbox"/> 2C/1D could be GF C or NT fit jumps by ph and in comp, Gazzilli, XYZ after 3 at 1 level Transfers after 3 at 1 level Roman jumps, Crash/1&2 Clubs strong	
x x	x x x x	x x	x x x x																														
x x x	x x x x x	x x x	x x x x x																														
A K x	10 9 x	A K J x	A Q J x																														
K Q x	K J 10 x	A J 10 9	A 10 9 8																														
Q J x	K 10 9 x	K Q J x	K Q 10 9																														
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K Q 10 9		J 10 9 x	10 9 8 x																														
SPECIAL CARDING <input type="checkbox"/> PLEASE ASK																																	

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