Reno Holiday Regional









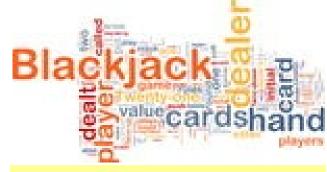
TOMORROW'S SCHEDULE

Jackpot COMPACT KO TEAMS (1st and 2nd sessions) 9 a.m.
Early Bird SIDE GAME SERIES (stratified) 9 a.m.
Holiday Bracketed KO TEAMS (3rd session) 1 p.m.
Nevada Bracketed KO TEAMS (1st session) 1 p.m.
Welcome SIDE GAME SERIES (stratified) 1 p.m.
299ER SINGLE-SESSION PAIRS (stratified) 1 p.m.
OPEN PAIRS (stratified, 2 sessions) 1 & 7 p.m.
Holiday Bracketed KO TEAMS (final session) 7 p.m.
Nevada Bracketed KO TEAMS (2nd session) 7 p.m.
Welcome SIDE GAME SERIES (stratified) 7 p.m.
SINGLE-SESSION SWISS TEAMS (stratified) 7 p.m.
299ER SINGLE-SESSION PAIRS (stratified) 7 p.m.

FIRST EDITION THURSDAY **DECEMBER 26, 2013**

TODAY'S SCHEDULE

Holiday Bracketed KO TEAMS
Welcome SIDE GAME SERIES (stratified) 2 p.m.
299ER SINGLE-SESSION PAIRS (stratified) 2 p.m.
OPEN PAIRS (stratified) 2 & 7:30 p.m.
Holiday Bracketed KO TEAMS (2nd session) 7:30 p.m.
SINGLE-SESSION SWISS TEAMS (stratified) 7:30 p.m.
Welcome SIDE GAME SERIES (stratified) 7:30 p.m.
299ER SINGLE-SESSION PAIRS (stratified) 7:30 p.m.



Pair game & Swiss team results will be posted on the Internet by the next day! http://acbld20.org/

Welcome to the Grand Sierra and the Reno Holiday Regional!

I wish you all kinds of welcome, and thank you for coming to the 2013 Reno Holiday Regional. The Reno Unit #473 with President Richard Michelsen is your local host. There is a fabulous team of volunteers headed by Kaz Nojima, Hospitality; Caddy Master Sharon Bahry; and Rich Scroggin at the Partnership desk. Head director Brian Russell is back for his second time at the helm, and he has brought an expert staff of dear familiar faces with him in Patty Holmes, John Gram, Jeff Jacob, and Steve Kaessner.

When you win an event, pick up your crown beads from Kaz and have your picture taken by John Zamboni; then look for your name in the Daily Bulletin with our favorite editor, Merle Stetser. There are also beads for topping your section, so pile them on!

We are pleased to have our District 20 President, Molly Harris, is in attendance at the tournament, along with many fine players from near and far. So, be kind to each other and have a great time!

Marie Ashton, D20 Tournament Manager





he "Reno Arch" was erected on Virginia Street in 1926 to promote the upcoming Transcontinental Highways Exposition of 1927. The arch included the words "Nevada's Transcontinental Highways Exposition" and the dates of the exposition. After the exposition, the Reno City Council decided to keep the arch as a permanent downtown gateway, and Mayor E.E. Roberts asked the citizens of Reno to suggest a slogan for the arch. No acceptable slogan was received until a \$100 prize was offered, and on March 14, 1929, G.A. Burns of Sacramento was declared the winner with "Reno, The Biggest Little City in the World".

Some Numbers "Rules" for Bridge

- **2, 3 & 4**: Guides to preemptive opening bidding, how many tricks you can be set for a favorable sacrifice against game 2 (adverse vulnerability), 3 (equal), or 4 (favorable).
- **7:** In defense, add the no. of cards of the suit in your hand and in dummy and subtract from 7 to determine the number of times to hold up an ace.
- **8**: If your right-hand opponent opens with a weak two-bid, partner probably has about 8 points.
- 11: Vs. opening lead of a "4th best" spot card, subtract its number from 11 to find the number of higher cards out.
- **15**: (Cancino Count) Open in 4th seat if the number of spades plus high card count = 15+.
- 20: Add up your high-card points and the number of cards in your two longest suits. Open with 20+.

Just remember, though, "you can make some decisions at the bridge table by applying a rule, but the essence of the game is problem-solving: counting and drawing inferences." (Frank Stewart, *Honolulu Star-Advertiser*, 8/10/12, p. D2)

Some Numbers "Rules" for Black Jack

The chart at the right is often used to decide when to hit (pink), stand (yellow), double down (green), or split (blue) depending on the dealer's "up" card and the cards you were dealt. It doesn't always work, of course.

Play Nice

(thanks to Dean Congbalay, Longboat Key, Florida)

Say hello to everyone. You might make someone's day.

Introduce yourself to people you don't know. They may be your next good friend.

Be punctual. If you're late, you make others late too.

Acknowledge good play by the opponents. An appreciative nod tells them their skill was noticed.

Smile often. You will brighten the room considerably.

Be kind. You will never like everybody, but you can be cordial to all.

Be understanding. Everybody makes mistakes.

Nobody likes to lose. Practice grace under fire.

Respect the directors. They are here for you.

Help those with less experience. We were all beginners at some point.

Look forward to the next deal. Dwelling on the last hand wastes time.

Value your partner. He or she is the only one in the room on your side.

Grace is good. Nobody likes a boastful winner.

Keep your priorities straight. Diamonds are great, but hearts are much more valuable.

Keep things moving by saving your analyses & lessons for the postmortem after the game.

Enjoy! You can't win all the time, but you can always have fun.

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to commemorate the state's heritage. The 267 markers highlight the significance of people and places that have shaped Nevada - ancient archaeological sites, early exploration, emigrants and pioneers, cowboys and Indians, ranching and settlement, mining booms and busts, boom towns and ghost towns, the Pony Express, historic events, natural wonders, and more.

From Paul Sebesta's "Nevada-Landmarks."

Nevada historical marker no. 210 - passenger depot for the Nevada-California-Oregon Railroad in Reno, Nevada.

